

## Tuesday 20 June 2023

Further details about many of the talks, demos, workshops and screenings are available on the conference workshop, please note this agenda is subject to change

09:00	<p><b>Welcome to Media &amp; Learning 2023 – Where Pedagogy meets Media</b></p> <p>Our banner theme for this year’s conference reflects the core set of interests shared by members of the Media &amp; Learning Association and our wider community of interest, <i>where, when</i> and <i>how</i> best to introduce media in all its manifestations into the learning offer of higher education institutions. During the opening plenary session, our keynote speakers will present their ideas on how best to incorporate significant advances in areas such as immersive learning into the everyday teaching and learning process in our organisations.</p> <p>Moderator: <b>Anke Pesch</b>, KU Leuven, Belgium Presenters:</p> <ul style="list-style-type: none"> <li>• <b>Welcome</b> from Peter Lievens, Vice Rector for International Policy and Interculturality, KU Leuven</li> <li>• <b>Jeremy Nelson</b>, University of Michigan, USA <i>Scaling XR in Higher Education</i></li> <li>• <b>Michel Beerens</b>, NewMedia Centre, TU Delft, The Netherlands <i>Making the impossible possible with new media tools</i></li> </ul>					
10:30	Coffee					
11:00	XR in Higher Education: This presentation session is all about the experience of creating and using XR in Higher Education illustrated by several different case studies.	Tech track: How Panopto users integrate video into their media & AV ecosystem	Workshop: Co-Creating Educational Multimedia with the TransACTION! Framework	Screenings	Demos	
	<p>Moderator <b>André Rosendaal</b>, University of Groningen, The Netherlands</p> <p><b>Erson Halili</b>, Lapland University of Applied Sciences, Finland <i>PrepaCareXR: A practical and pedagogical handbook on applying XR in healthcare education</i></p> <p><b>Anne-Astrid Agten</b>, KU Leuven, Belgium <i>Basic life</i></p>	<p>In this interactive workshop, Panopto's <b>Dean Offord &amp; Peter Ingle</b> will begin by presenting a short overview of the video platform. Join this session to explore;</p> <ul style="list-style-type: none"> <li>- Panopto's key feature</li> <li>- most popular use cases</li> </ul>	<p>In this workshop led by <b>Evert Binnard</b> and <b>Hanne Tollenaere</b>, KU Leuven, Belgium you can try out for yourself the TransACTION! co-creational framework and accompanying tools</p>	<p>11:00 <i>Tell Me What I See</i> presented by <b>Andreas Schille</b>, NTNU, Norway</p> <p>11:45 <i>Migrant Lives in Pandemic Times</i> presented by <b>Maggie Perzyna</b>,</p>	<p>Demos in this session will feature finalists in the MEDEA awards 2023 who will showcase their entry in an</p>	

	<p><i>support in virtual reality: From concept to implementation in the curriculum</i></p> <p><b>Kathryn Woodhead</b>, Jisc, UK</p>	<p>- usage statistics - why institutions are choosing Panopto to enhance HyFlex learning.</p>	<p>through a simulation based on cases brought by workshop participants.</p>	<p>Toronto Metropolitan University, Canada.</p>	<p>informal setting in our demo space..</p>
12:30	Lunch				

14:00	<p>The added value of video as a tool for teaching</p>	<p>Digital Educational Escape Rooms (DEER) workshop</p>	<p>Tech track</p>	<p>Recording immersive 3D virtual twins of learning spaces</p>	<p>Screenings of MEDEA Award finalists</p>	<p>Demos</p>
	<p>This presentation session is all exploring and recording the added value of video and media including VR in the learning process</p> <p><b>Paul Trueman</b>, University of Sunderland, UK</p> <p><b>Anja Garone</b>, UCLL, Belgium <i>Exploration of Acceptance and confidence in the use of digital technology during the application of video registrations.</i></p> <p><b>Ahmed Yousef</b>, East Stroudsburg University, USA <i>Virtual Reality for Empowering Teachers: A 360° Approach to Disability Inclusion in Higher Education</i></p>	<p>Experience a DEER which utilizes Moodle in combination with H5P as well as analogue elements to demonstrate the broad spectrum of options available to course instructors interested in using this method .</p> <p>Workshop leaders: <b>Barbora Orlická &amp; Roland Radlinger</b>, Center for Digital Teaching and Learning at the University of Graz, Austria</p>	<p>14:00 – 15:00</p> <p>Biamp’s philosophy for simplifying audio-visual solutions for Teaching and Learning spaces in Higher Education</p> <p>15:15 – 16:15</p> <p>Kaltura: Flexible learning needs flexible tech</p>	<p>This practical session is led by <b>Rebecca Oldfield and Alex McGaughrin Cross</b> from University of Manchester, UK. During the session, Rebecca and Alex will set up, demonstrate and discuss how they used Matterport to record their popular virtual twin of the Martin Harris Centre for Music and Drama at the University of Manchester.</p>	<p>Screenings of this year’s finalists in the annual MEDEA awards</p> <p>Come and decide for yourself which is your favourite - popcorn will be supplied!</p> <p>Moderator: <b>John Murray</b>, University of Galway, Ireland</p>	<p>Demonstrations in this session will feature AR/VR/XR applications created and utilised in higher educational settings.</p> <p><i>Digital twin of the Simulation Lab</i> demonstrated by <b>Stéphanie Vanneste</b>, ITC, Belgium</p> <p><i>FAU Geo-Explorer</i> demonstrated by <b>Dominik Kremer</b>, Friedrich-Alexander-Universität Erlangen-Nürnberg, Germany</p> <p><i>VR applications built by the University of Groningen for education and research (2017 to 2023)</i> demonstrated by <b>Gert-Jan Verheij &amp; Sara Omlor</b>, University of Groningen, The Netherlands</p>

15:30	Coffee						
16:00	Advances in audiovisual production process in education	MLA members meeting	Tech track	Podcasting as a learning tool	Screenings of MEDEA Award finalists	Demos	
	<p>Presenters in this session will share their insights and experiences in introducing new and innovative approaches to the educational media production process in higher education.</p> <p>Moderator: <b>Eirik Wattengård</b>, NTNU, Norway</p> <p><b>Lucy Kendra &amp; Greg Fantham</b>, Heriot-Watt University, UK <i>Finding the sweet spot: directing content remotely – a producer’s perspective.</i></p> <p><b>Jana Herwig</b>, University of Vienna, Austria <i>A framework for producing MOOCs</i></p> <p><b>Steven McCombe &amp; Dom Pates</b>, City, University of London, UK <i>Improving Video Content at City, University of London, with Dedicated DIY Production Studios</i></p> <p><b>Camila Monge Pizarro</b>, UOH, France <i>The PUNCHY project: easily reuse, modify and share 30-minute content in languages with HTML5 (H5P)</i></p>			Panel discussion about the value and importance of podcasting as a tool for learning and relevant cross-campus services and support.	Come and decide for yourself which is your favourite - popcorn will be supplied!	AR/VR demos continue	
17:30	Leave for MEDEA Awards ceremony and reception at the Leuven Town Hall						

## Wednesday 21 June 2023

09:00	<p><b>The role of educational media in changing learning environments</b></p> <p>Higher Education institutions are subject to an ever-increasing level of pressure to innovate to ensure their continued relevance in contemporary society. This points to a re-appraisal of the tools and structures supporting innovation including the production and use of educational media and where this fits within the wider move towards more technological support including AI. Invited speakers in this session will share their thoughts on this topic and provide guidance on directions for the future.</p> <p>Presenters:</p> <ul style="list-style-type: none"> <li>• <b>Alexandra Mihai</b>, Maastricht University, The Netherlands <i>Advancing Excellence in Education: The Changing Role of Centres for Teaching &amp; Learning</i></li> <li>• <b>Bart Rienties</b>, Open University, UK <i>Implementing learning analytics and learning design at scale (with some evidence for practice)</i></li> <li>• <b>Carl Boel</b>, Thomas More University of Applied Sciences, Belgium <i>Training soft skills in higher education using immersive virtual reality. Perceptions from students and faculty.</i></li> </ul>						
10:30							
11:00	The use of media in teacher education and training		Tech Track	Let's have a Footnote at 2'33"!	AI Tools in practice in higher education	Workshop	Demos of tools and services to support educational media production and use.
	<p>Talks given in this presentation session will revolve around the roles and opportunities played by audiovisual media in teacher training.</p> <p><b>Margaret Farren, Yvonne Crotty and Sean Manely</b>, DCU, Ireland <i>Facilitating teacher online collaboration in the development of media resources for the classroom</i></p> <p><b>Carl Eltervaag, Esben Kamstrup &amp; Peter Mørk</b>. NTNU, Norway <i>Young vloggers – visual</i></p>		<p>11:00: Ubicast</p> <p>11:45: RapidMOOC</p>	<p>This workshop session will focus on the everyday challenges of academic video production.</p> <p>Moderator: <b>Carel Jansen</b>,</p>	<p>During this session MLA members and others will present and share their experiences of testing out tools and services</p>	<p>Barrierfree Design for Teaching and Learning at the University of Applied Sciences Technikum Wien, Austria</p>	<p>Media &amp; Learning Association members and other staff from Higher Education Institutions will be demonstrating tools and services that they have found really useful. This includes tools to help academics create their own educational media</p>

	<p><i>expressions and new learning potentials</i></p> <p><b>Ulrich Fahrner</b>, University of Augsburg – Medialab, Germany <i>Enriched 360-degree videos in teacher education</i></p>			CarelJansen.com, The Netherlands	including Synthesia.		resources, AI services that have been found to be valuable, or other software, gadgets or tools that help enhance educational media. production and use.
12:30	Lunch						

14:00	Staff Training	Advanced learning spaces	Tech track	Catching up with AI tools	A research approach to where Pedagogy meets Media	Screenings	Demos of tools and services to support educational media production and use.
	<p>Presentations in this session will address academic staff training and the role of Centres for teaching and Learning and others in supporting academics use of media.</p> <p>Moderator: <b>Michiel Vledder</b>, Inholland University of Applied Sciences, The Netherlands</p> <p><b>Audun Bjerknes</b>, LINK, University of Oslo, Norway <i>Can we observe learning as it happens?</i></p> <p><b>Laure Englebert</b>, IHECS, Belgium <i>Blended learning and</i></p>	<p>Learning spaces on and off campus continue to adjust and evolve in keeping with new norms and practices. Join this session to explore new set-ups and approaches put in place by different</p>	Tech track	<p>Join this session to exchange experience and discuss the wave of AI tools that have become available for everyone including staff working in higher education.</p> <p>Moderator: <b>Janne Länsitie</b>, Oulu University of Applied Sciences, Finland.</p>	<p>During this interactive session led by <b>Yvonne Crotty</b>, DCU, Ireland, Yvonne will present the Educational Entrepreneurial Approach (EEA) which she has developed that enables practitioners to create multimedia resources for their workplace that are underpinned by sound pedagogical insights.</p>	<p>Screenings in this session will feature repositories of best practice classroom videos as well as video resources created as part of teacher Training activities.</p> <p>Showcases from:</p> <p><b>Madeleine Murray</b>,</p>	<p>Media &amp; Learning Association members and other staff from Higher Education Institutions will be demonstrating tools and services that they have found really useful. This includes tools to help academics create their own educational media resources, AI services that have been found to be valuable, or other software, gadgets or tools that help enhance educational media. production and use.</p>

	<p><i>pedagogical innovation: supporting teachers in Higher Education</i></p> <p><b>Predrag Pale</b>, University Zagreb, Croatia <i>A range of practices of European universities providing infrastructure for video production and support to teachers to use them</i></p> <p><b>Ross Parker</b>, Durham University, UK <i>Designing Video Workshops for the Post-Pandemic University: A Playful Approach</i></p>	higher education institutions.				Professional Development Service for Teachers, Dept Education, Ireland	
15:30	<p><b>Closing discussion on key takeaways and pointers for the future for our community</b></p> <p>During this discussion session we plan to take a moment for a short review of some of the main findings and conclusions of Media &amp; Learning 2023 and to summarise the association’s plans for the coming 12 months.</p>						
16:00	Coffee						
16:15	Media & Learning Association AGM						
17:00	End						